CLASH ROYALE

INTRODUCTION: -

Clash Royale, a game of cunning strategy and fierce battles, has captured the hearts of gamers worldwide. In this tournament, you have the chance to engage in epic duels, showcase your skills, strategy, and mastery of the game, tactical brilliance and etch your name in the annals of Clash Royale history. In this real-time strategy game, players create decks, collect powerful cards, and engage in thrilling head-to-head battles.

Dear Clash Royale enthusiasts,

Welcome to the official rule book of the Wissenaire, IIT Bhubaneswar Clash Royale Tournament! We are excited to have you as participants in this highly anticipated competition, where strategic mastery and gaming skill will be put to the test. This rule book is your comprehensive guide to understanding the structure, conduct, and regulations that will govern the tournament.

Team Size: 1 (INDIVIDUAL PARTICIPATION)

General Guidelines:

- The tournament will be held online
- All players will be allocated to clans depending on the number of registrations
- In each clan, a tournament will be conducted for **Round 1**
- The top 2 players (this can change based on the number of registrations) from each tournament will be selected for **Round 2**
- A bracket will be created of all the players qualified for Round 2
- The players will be added into new clans where the playoffs will be conducted in **DUELS FORMAT** through 1v1's

DEFINITION OF TERMS:

- **Duels Format ("Duels"):** Players will bring 4 unique decks to a Bo3 match. Players may not reuse a deck once it has been played.

The first Player to 2 Deck wins, wins the overall match. All matches in the Tournament, except the Path of Legends Race, will use Duels.

- **Best-of-three ("Bo3"):** A "Best-of-3" consists of three games and three unique decks. The first Player to win two (2) games is the winner of the Bo3 match

RULES:

- For the Standard Mode tournament, the king-level cap will be set to 11
- Players are advised to familiarize themselves with joining a tournament in Clash Royale
- In the playoffs stage, if any player fails to arrive for the match within 15 minutes of the scheduled time, it will be considered a forfeit

Communication Platform:

What'sapp - Groups will be created for each clan and a final group for Round 2 players

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